

L Number	Hits	Search Text	DB	Time stamp
-	1	((deform\$2 or distort\$2) near3 (range near2 image\$1)) and motion	USPAT	2003/03/20 15:16
-	10	((deform\$2 or distort\$2) near3 (range near2 image\$1))	USPAT	2003/03/20 15:36
-	14	((deform\$2 or distort\$2) near7 (range near2 image\$1))	USPAT	2003/03/20 15:38
-	198	((deform\$2 or distort\$2) near3 image\$1) and 3D and motion	USPAT	2003/03/20 15:42
-	0	((deform\$2 or distort\$2) near3 image\$1) and 3D and motion) and ((frame\$1 or image\$1) near7 bidirectional) and Bayat	USPAT	2003/03/20 15:43
-	0	((frame\$1 or image\$1) near7 bidirectional) and Bayat	USPAT	2003/03/20 15:43
-	0	((frame\$1) near7 (bi adj directional)) and Bayat	USPAT	2003/03/20 15:44
-	0	((frame\$1) near7 (bi adj directional)) and Bayat.xa.	USPAT	2003/03/20 15:45
-	493	((frame\$1) near7 (bi adj directional))	USPAT	2003/03/20 15:45
-	7378	Ali Bayat.xa.	USPAT	2003/03/20 15:45
-	76	Bayat.xa.	USPAT	2003/03/20 15:51
-	0	((frame\$1) near7 (bi adj directional))) and Bayat.xa.	USPAT	2003/03/20 15:51
-	1	Bayat.xa. and (bi adj directional)	USPAT	2003/03/20 15:52
-	20193	frame\$1 near3 (p or b)	USPAT	2003/03/20 15:54
-	6	Bayat.xa. and (frame\$1 near3 (p or b))	USPAT	2003/03/20 15:54
-	40	video and ((image or frame) near3 (3D near3 motion)) and (compar\$3 (frame\$1 or image\$1))	USPAT	2003/03/23 18:23
-	3	(video and ((image or frame) near3 (3D near3 motion)) and (compar\$3 (frame\$1 or image\$1))) and ((deform\$2 or distort\$2) near4 (frame\$1 or image))	USPAT	2003/03/23 18:48
-	31	(3D near3 motion) and ((deform\$2 or distort\$2) near3 (frame\$1 or image\$1))	USPAT	2003/03/23 19:03
-	37506	(video or (image\$1 near3 sequence) or (range near2 (image\$1 or frame\$1))) and motion	USPAT	2003/03/23 19:06
-	1904	((video or (image\$1 near3 sequence) or (range near2 (image\$1 or frame\$1))) and motion) and ((deform\$2 or distort\$4) near2 (frame\$1 or image\$!))	USPAT	2003/03/23 19:09
-	1897	((video or (image\$1 near3 sequence) or (range near2 (image\$1 or frame\$1))) and motion) and ((deform\$2 or distort\$4) near2 (frame\$1 or image\$1))	USPAT	2003/03/23 19:09

Search History 3/27/03 3:38:58 PM Page 1

-	129	((video or (image\$1 near3 sequence) or (range near2 (image\$1 or frame\$1))) and motion) and ((deform\$2 or distort\$4) near2 (frame\$1 or image\$1)) and (motion near3 prediction)	USPAT	2003/03/23 19:18
-	299	(3D near3 motion) and (frame\$1 or image\$1 or video or (image near2 sequence))	USPAT	2003/03/23 19:27
-	11	((3D near3 motion) near3 (detect\$4 or predict\$4))and (frame\$1 or image\$1 or video or (image near2 sequence))	USPAT	2003/03/23 19:28
-	11	((3D near3 motion) near3 (detect\$4 or predict\$4)) and (frame\$1 or image\$1 or video or (image near2 sequence))	USPAT	2003/03/23 19:32
-	257	3D near2 motion	USPAT	2003/03/23 19:33
-	0	(3D near2 motion) and ((frame\$1 or image) near3 compar\$5)	USPAT	2003/03/23 19:33
-	62	(3D near2 motion) and ((frame\$1 or image) near3 compar\$5)	USPAT	2003/03/23 19:34
-	513	3D near5 motion	USPAT	2003/03/24 06:32
-	424	(3D near5 motion) and (frame\$1 or image\$1 or video or (image\$1 near3 sequence))	USPAT	2003/03/24 06:17
-	92	((3D near5 motion) and (frame\$1 or image\$1 or video or (image\$1 near3 sequence))) and ((frame\$1 or image\$1) near3 compar\$5)	USPAT	2003/03/24 06:18
-	0	(3D near3 (motion near3 (detect\$3 or determin\$5))) and ((frame\$1 or image\$1 or video or (image near2 sequence)) near3 compar\$%)	USPAT	2003/03/24 06:34
-	7	(3D near3 (motion near3 (detect\$3 or determin\$5))) and ((frame\$1 or image\$1 or video or (image near2 sequence)) near3 compar\$5)	USPAT	2003/03/24 06:35
-	92	(3D near5 motion) and ((frame\$1 or image\$1) near3 compar\$5)	USPAT	2003/03/24 12:23
-	52	((detect\$3 or determin\$5 or calculat\$4 or generate) near3 (3D near5 motion)) and (frame\$1 or image\$1)	USPAT	2003/03/24 12:25
-	54	((detect\$3 or determin\$5 or calculat\$4 or generate) near3 (3D near5 motion)) and (frame\$1 or image\$1 or video or (image near3 sequence\$1))	USPAT	2003/03/24 12:43
-	2593	382/236,103,151,289-294;348/699.ccls.	USPAT	2003/03/24 12:43
-	49	382/236,103,151,289-294;348/699.ccls. and (3D near5 motion)	USPAT	2003/03/24 13:48
-	1424	382/236,103,151,289-294;348/699.ccls. and motion	USPAT	2003/03/24 13:48
-	1211	(382/236,103,151,289-294;348/699.ccls. and motion) and (frame\$1 or image\$1) and compar\$4	USPAT	2003/03/24 14:27

-	8640	<b>(motion near3 detect\$4) and ((frame\$1 or image\$1) or (multiple near2 (image\$1 or frame\$1)) or (image near3 sequence))</b>	USPAT	2003/03/24 14:30
-	1952	<b>((motion near3 detect\$4) and ((frame\$1 or image\$1) or (multiple near2 (image\$1 or frame\$1)) or (image near3 sequence))) and ((three near2 dimension\$2) or 3D)</b>	USPAT	2003/03/24 14:32
-	1730	<b>((((motion near3 detect\$4) and ((frame\$1 or image\$1) or (multiple near2 (image\$1 or frame\$1)) or (image near3 sequence)))) and ((three near2 dimension\$2) or 3D)) and ((deform\$5 or distort\$4 or rotat\$5 or transform\$5 or shift\$4)</b>	USPAT	2003/03/24 14:35
-	588	<b>((((motion near3 detect\$4) and ((frame\$1 or image\$1) or (multiple near2 (image\$1 or frame\$1)) or (image near3 sequence)))) and ((three near2 dimension\$2) or 3D)) and ((deform\$5 or distort\$4 or rotat\$5 or transform\$5 or shift\$4) near2 (frame\$1 or image\$1))</b>	USPAT	2003/03/24 15:12
-	588	<b>((((motion near3 detect\$4) and ((frame\$1 or image\$1) or (multiple near2 (image\$1 or frame\$1)) or (image near3 sequence)))) and ((three near2 dimension\$2) or 3D)) and ((deform\$5 or distort\$4 or rotat\$5 or transform\$5 or shift\$4) near2 (frame\$1 or image\$1))</b>	USPAT	2003/03/24 15:14
-	523	<b>((((motion near3 detect\$4) and ((frame\$1 or image\$1) or (multiple near2 (image\$1 or frame\$1)) or (image near3 sequence)))) and ((three near2 dimension\$2) or 3D)) and ((deform\$5 or distort\$4 or rotat\$5 or transform\$5 or shift\$4 or warp) near2 (frame\$1 or image\$1))</b>	USPAT	2003/03/24 15:25
-	593	<b>((((motion near3 detect\$4) and ((frame\$1 or image\$1) or (multiple near2 (image\$1 or frame\$1)) or (image near3 sequence)))) and ((three near2 dimension\$2) or 3D)) and ((deform\$5 or distort\$4 or rotat\$5 or transform\$5 or shift\$4 or warp) near2 (frame\$1 or image\$1))</b>	USPAT	2003/03/24 15:26
-	601	<b>((((motion near3 detect\$4) and ((frame\$1 or image\$1) or (multiple near2 (image\$1 or frame\$1)) or (image near3 sequence)))) and ((three near2 dimension\$2) or 3D)) and ((deform\$5 or distort\$4 or rotat\$5 or transform\$5 or shift\$4 or warp\$3) near2 (frame\$1 or image\$1))</b>	USPAT	2003/03/24 15:28
-	5	<b>(3D near2 motion) near2 detect\$4</b>	USPAT	2003/03/25 10:43
-	258	<b>3D near2 motion</b>	USPAT	2003/03/25 13:57

-	0	<b>083041800.pn.</b>	JPO	<b>2003/03/25 14:11</b>
-	0	<b>0830041800.pn.</b>	JPO	<b>2003/03/25 15:08</b>
-	29	<b>(motion near2 detection) and (image\$1 or frame\$1) and (object near2 rotation)</b>	USPAT	<b>2003/03/26 10:33</b>
-	234	<b>(motion near2 detection) and (image\$1 or frame\$1) and ((manual or perform\$4) near3 (rotation or deform\$4 or disrot\$4 or warp\$3 or transform\$4))</b>	USPAT	<b>2003/03/26 10:38</b>